



## DONTNOD ENTERTAINMENT AND SQUARE ENIX REVEAL LIFE IS STRANGE 2

*An All-New 5-Episode Story Begins September 27, 2018*

**August 21, 2018.** DONTNOD Entertainment, a French independent video game creator and developer, and SQUARE ENIX® are excited to reveal *LIFE IS STRANGE™ 2*, the next entry in the highly successful, critically-acclaimed and award-winning franchise. The first entry in the all-new five-episode story of *LIFE IS STRANGE 2*, will release on September 27, 2018 on XBOX ONE®, the all-in-one games and entertainment system from Microsoft, PlayStation®4 computer entertainment system and Windows PC.

Watch the *LIFE IS STRANGE 2* reveal trailer here:

<https://youtu.be/2ARsBUnTRol>

Discover a story of two brothers, 16-year old Sean and 9-year old Daniel Diaz, who have to flee their home in suburban Seattle after a tragic event that changes their lives forever. On the run from the police, Sean makes a difficult decision; to take his brother and go to Puerto Lobos, Mexico. Life on the road is dangerous and the brothers will be faced with tough decisions as they bravely undertake a journey that will test the bonds of brotherhood.

Everything is new in *LIFE IS STRANGE 2* – a new cast of characters, multiple new settings, new gameplay features and a brand-new power for players to discover, making *LIFE IS STRANGE 2* the most ambitious project in series history.

*“The release of Captain Spirit was a great moment for the team and we can’t wait to introduce the players to the new story and characters of LIFE IS STRANGE 2”* said Raoul Barbet, Co-Creative Director of *LIFE IS STRANGE 2* at DONTNOD Entertainment. *“We have worked hard with the original team to keep what I personally loved to craft in the first game: the mood, the cinematographic work and of course, the music.”*

*“After the exciting adventures of Max and Chloe, we are extremely happy that you will all soon meet Sean and Daniel Diaz, our new protagonists, and follow them on their journey”* said Michel Koch, Co-Creative Director of *LIFE IS STRANGE 2* at DONTNOD Entertainment. *“We love diving back into the Life is Strange universe along with our lead writer, Jean-Luc Cano, to create our new story and characters.”*

DONTNOD Entertainment are back with an all-new story to tell and have been hard at work on *LIFE IS STRANGE 2* since completing work on *LIFE IS STRANGE*. DONTNOD are set to continue their tradition of telling compelling stories with believable characters in a grounded setting, with a new tale that tackles relatable real-world themes like brotherhood, education and coming of age.

*“We’re very excited to present LIFE IS STRANGE 2, one of our most important releases of the year. After the overwhelming success of the original, we knew that crafting a sequel that is every bit as compelling and powerful as the first game would be a real challenge”,* said Jon Brooke, VP of Brand and European Marketing at Square Enix External Studios. *“We are confident that the talented team at DONTNOD, who have been working closely with the Square Enix External Studios team, have truly outdone themselves.”*





Visit the *LIFE IS STRANGE* official website: <https://lifeisstrange.square-enix-games.com>

*LIFE IS STRANGE* official Facebook page: <https://www.facebook.com/LifeIsStrangeGame/>

Follow on Twitter: <https://twitter.com/LifeIsStrange>

#### About DONTNOD Entertainment

Founded in 2008, DONTNOD is an independent French studio that develops "AA" budget video games in popular genres, such as adventure (*Life is Strange*), action (*Remember Me*) and RPG (*Vampyr*). Every new game is an original, natively multi-screen creation with a unique narrative experience and gameplay (consoles, PC, smartphones, tablets, Mac and TV) and is aimed at a wide audience, whether released in episodes by adopting the successful TV series format, or in "one shot" format. The studio has built an international reputation amongst leading publishers such as Square Enix, Focus Home Interactive, Bandai Namco Entertainment and Capcom.

DONTNOD (ISIN code: FR0013331212 - ALDNE) is listed on Euronext Growth Paris.

Step into the studio's immersive and innovative universe at [dont-nod.com](http://dont-nod.com)

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#### About SQUARE ENIX Ltd.

Square Enix Ltd. develops, publishes, distributes and licenses SQUARE ENIX®, EIDOS® and TAITO® branded entertainment content in Europe and other PAL territories as part of the Square Enix group of companies. Square Enix Ltd. also has a global network of leading development studios such as Crystal Dynamics® and Eidos Montréal. The Square Enix group of companies boasts a valuable portfolio of intellectual property including: FINAL FANTASY®, which has sold over 141 million units worldwide; DRAGON QUEST®, which has sold over 76 million units worldwide; TOMB RAIDER®, which has sold over 66 million units worldwide; and the legendary SPACE INVADERS®. Square Enix Ltd. is a London-based, wholly-owned subsidiary of Square Enix Holdings Co., Ltd.

More information on Square Enix Ltd. can be found at <http://eu.square-enix.com/en>

#### About SQUARE ENIX External Studios

Square Enix External Studios is a London based development and publishing group that works with top development studios across the world, establishing new IP's and developing new franchises within the umbrella of Square Enix Holdings. Square Enix External Studios have been responsible for multiple games including the Just Cause and Life is Strange series, as well as titles such as Batman: Arkham Asylum and Sleeping Dogs.

